

Lynn Flewelling once said, "Setting is the bedrock (foundation) of your story. If you choose a real- world backdrop, be certain you get your facts straight. "Many writers use setting to reflect characters beliefs, attitudes or values. For example, the setting may contribute to a conflict between characters. The setting in Hatchet builds up the story by developing the character's growth and creating conflict.

To start off with, the setting in Hatchet develops the character, which is Bryan. In Hatchet, the setting is in a forest. When Bryan found himself in the forest, he was shocked. He didn't know how to survive on his own. He had relied on his parents his whole life and now he was stranded in the middle of the forest with no signal, shelter or food. In order for him to survive, he had to teach himself how to stay safe, stay healthy and much more. He had to learn how to make a fire and how to defend himself from wild animals. Due to the setting in Hatchet, Bryan became an independent young man.

Adding to that, the setting in Hatchet creates conflict for the main character, Bryan. In Hatchet, nature was preventing Bryan from many things. He had trouble building fire and shelter because of the daily rain and wind. It was also difficult for him to stay safe from animals because he was living under a cave-like shelter. A porcupine had snuck into his "cave" and inserted its sharp quills into Bryan, which caused him to feel pain. A hurricane had also struck, and his shelter had basically fallen apart. There was also when a brown bear found Bryan's shelter and he chased him around the forest. Due to the setting in Hatchet, Bryan had to struggle with many conflicts of nature.

In summary, the setting in Hatchet, caused Bryan to encounter many difficult obstacles. From him becoming an independent young man to him facing many conflicts, Bryan struggled through his tough journey in the forest.